

Joint Special Operations Command
DEVGRU

Wolf Special Operations Squadron



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OPERATIONS MEMO

*** T O P S E C R E T ***

From: Naval Special Warfare Development Group
Col. R. Briggs
To: Wolf SSC / Eyes Only
Ref: JSD902/G1214
Re: Operation "U12"

Date: 18 June 2034

SITUATION

SUMMARY

A few hours ago we received news of Nikkos' capture by CSAT Intelligence Services. CSAT's interrogation reputation is legendary, and not in a good way. Nikkos knows too much about the upcoming campaign. We need to break him out before they fly him back to the CSAT capital where CSAT will break him and Nikkos will spill his guts about our involvement on Altis. Nikkos is currently being held in a secret prison codenamed 'U-12'. It is located in Thelos Bay on the east coast of Altis.

INTEL ON ENEMY FORCES

We are under the impression that CSAT does not yet know that they have captured the leader of the resistance else they surely would have send a larger protection detail. That said, U-12 is very well protected with double walls, guard towers and patrols. The immediate region is predominantly civilian. We are not aware of other CSAT presence in the area.

Please note that due to bad weather, we haven't been able to secure up to date SatNav intel. All we have is a photo that was taken about a week ago.

NATO FORCES

Three troops:

One command troop - SSC, marksman, squadron paramedic and a recon/UAV specialist.
Two assault troops (AT) - Troop Leader and 4 Assault Specialists.

A team of Nikkos' men will provide security for your attack vessels. You'll need the vessels to remove Nikkos from Altis. This is a 'plausible deniability op.

Wolf 5 and Wolf 6 (call sign Batman) are on a demo op near Molos.

OBJECTIVES

MISSION OBJECTIVES

Secure and retrieve Nikkos Fotopoulos.



TACTICAL / EXECUTION

CONCEPT OF OPERATIONS

You'll RV with Nikkos' men just east of Aktinarki. From there you'll head north towards U-12 where you'll retrieve Nikkos and escort him back to the RV safely.

TACTICAL MOVEMENT

Movement plan, control points, BP's and routes will be briefed on-site by SSC.

WEAPONS/FIRE SUPPORT

No support available.

DEVGRU TOC / Satnav will be monitoring the op. No visual monitoring possible.

SPECIAL OPERATIONS

No other operations available.

CALL SIGN

To be briefed en-route.

SIGNAL & COMMS

RADIO COMMS

Command: CH 1

SQUADRON LEVEL (148)

Wolf: CH 2



TROOP LEVEL (343)

Wolf 1: CH 1

Wolf 2: CH 2

Wolf 3: CH 3

SIGNALS

White smoke	- smoke concealment. No signal.
Green Smoke	- safe area signal.
Red Smoke	- hostiles area signal (position known).
Orange smoke	- hostiles area signal (position unknown).
Purple smoke	- Bluefor at smoke, hostiles near signal.
Green chemlight	- Safe/Searched (in buildings).
Red chemlight	- Not Safe/Not searched (in buildings).

M.O.B. & LOGISTICS

PLAYER RESPAWN/JIP

No respawn available.

JIP is disabled. New players join as seagull.

PLAYER LOADOUT

Pre-defined, role-specific loadout.

VEHICLE SUPPLY CARGO

Not applicable.

TRANSPORT ARRANGEMENTS

Insertion by Assault Boat ex Mike, approx 3 mikes east of RV Billy. You'll be using the same assault boats for exfil.

